

# NOTES:

- ART, TECH., ARCH., GAMES  
150 session

- Ben Askren

- Next Thurs. → Game Dev Group

- Lex. uniquely positioned for econ. dev. ~~of~~ High Art

↳ via strong Greek and art centers

- ↳ via games

↳ LEADERS

"Ky's greatest effort is talent"

- Gaming young as genre

↳ larger than a \$

- movies

- music

- Games <sup>dev.</sup> very much like story dev.

↳ ENV. creation

- ALT. Reality GAMES

- GAME THEORY?

- Marketing and promotion - games

- Developing economy of Lexington

- Problem solving in games that impact the real world

- Comm. dev. / Game Group needs

- Interface with other game devs / collaborators

- Introduction / Tutorial into building games

- cooperatives / cooperative model

- Education

- TRUST

- UNIFICATION

Next meetup

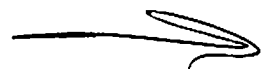
5/19

Thurs.

@

Collection

7pm



- Indie development of games

↳ Minecraft example

- NEXT ACTIONS

- Identify who's ~~likely~~ interested in game dev.

- 5/19 meeting @ collection (collection.net)

- who is your system?

- START w/ writers AND IDEAS CREATORS

┌ - IDEAS  
├ - WRITERS ] - work together  
└ - ENTREPRENEURS

cycle of review

- judging

ENTREPRENEURS

WRITERS  
IDEAS CREATORS